



Chess Computer News

SPECIAL EDITION

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How good are the new computers? INTERNATIONAL GRANDMASTER JON SPEELMAN ANNOTATES . . .

"... In annotating the six selected games I've tried to give an impartial account of both PAR EXCELLENCE's strengths and its weaknesses, and also to provide notes which will be of interest to a wide range of chessplaying abilities. I hope that I haven't failed too badly in either respect . . ."

JON SPEELMAN

This SPECIAL EDITION OF CHESS COMPUTER NEWS is justified firstly by the breakthrough made by Dan and Kathie Spracklen and the Fidelity International programming team, and secondly and most importantly, by the fact that an International Grandmaster of the stature of Jon Speelman was sufficiently impressed by the standard of play to be willing to write very detailed, highly readable, and very informative annotations to six of the 33 games (three wins, two draws, and a loss) — providing players of all standards,

from beginner to Grandmaster, with an invaluable, independent, and balanced guide to this new standard of computer play.

We have long maintained that the most reliable way to determine the true standard of a computer's play is to have it play a minimum of 30 games against strong players under the strict conditions of an official tournament — and for it to thus earn an appropriate official Chess Federation grading.

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